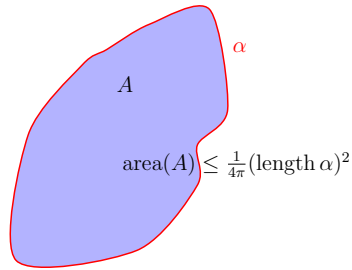


### Isoperimetric Inequality/Surfaces in $\mathbb{R}^3$

**Theorem** Let  $\alpha$  be a simple, closed, regular curve of length  $L$ . Let  $A$  be the area bounded by  $\alpha$ . Then,

$$A \leq \frac{L^2}{4\pi}$$

and  $A = \frac{L^2}{4\pi}$  if and only if the image of  $\alpha$  is a circle.



**Question** Show that the ratio  $\frac{A}{L^2}$  is independent of the size of the figure and depends only on the shape of the boundary.

**Note** If the perimeter of a region is changed by a factor of  $\lambda$ , the area changes by a factor of  $\lambda^2$ . Given an arbitrary curve, we can thus rescale,

$$\frac{A'}{L'^2} = \frac{\lambda^2 A}{(\lambda L)^2} = \frac{A}{L^2}$$

**Definition** [Open Set] We say a set  $\mathcal{U} \in \mathbb{R}^2$  is *open* if for each point  $(a, b) \in \mathcal{U}$ ,  $\exists \epsilon > 0$  such that each point  $(x, y)$  satisfying

$$((x - a)^2 + (y - b)^2)^{\frac{1}{2}} < \epsilon$$

also lies in  $\mathcal{U}$ .

**Notation** Let  $\mathbf{r} : \mathcal{U} \rightarrow \mathbb{R}^3$ . Then  $\mathbf{r} = \mathbf{r}(u, v)$ . We can write this in component form as,

$$\mathbf{r} = (x(u, v), y(u, v), z(u, v))$$

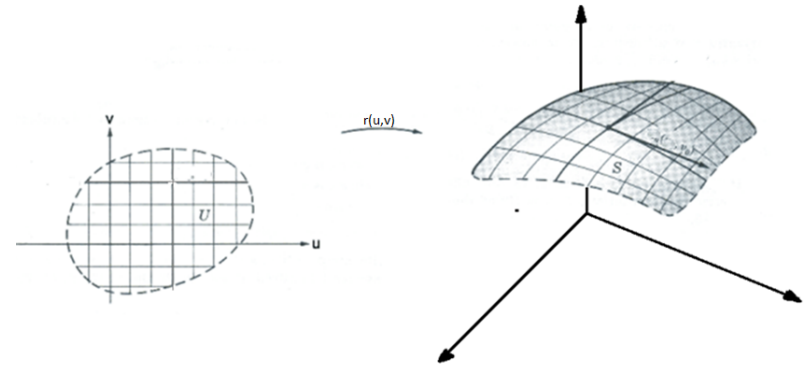
**Notation** Partial derivatives of a vector-valued function  $\mathbf{r}$  with respect to the variable  $u$  and  $v$  are written as  $\mathbf{r}_u$  and  $\mathbf{r}_v$ , respectively.

$$\mathbf{r}_u = \frac{\partial \mathbf{r}}{\partial u} \quad \mathbf{r}_v = \frac{\partial \mathbf{r}}{\partial v}$$

**Notation** [Coordinate patch] A *coordinate patch* (or simple surface) is smooth, one-to-one mapping  $\mathbf{r} : \mathcal{U} \rightarrow \mathbb{R}^3$  where  $\mathcal{U}$  is open and

$$\mathbf{r}_u \times \mathbf{r}_v \neq 0$$

The condition on the cross product implies that both  $\mathbf{r}_u$  and  $\mathbf{r}_v$  are not equal to 0 and that they are not parallel.



**Definition** A coordinate patch

$$r : \mathcal{U} \rightarrow \mathbb{R}^3$$

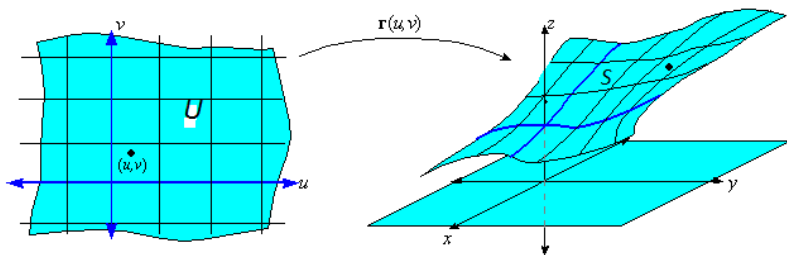
is called **proper** if its inverse function

$$r^{-1} : r(\mathcal{U}) \rightarrow \mathbb{R}^3$$

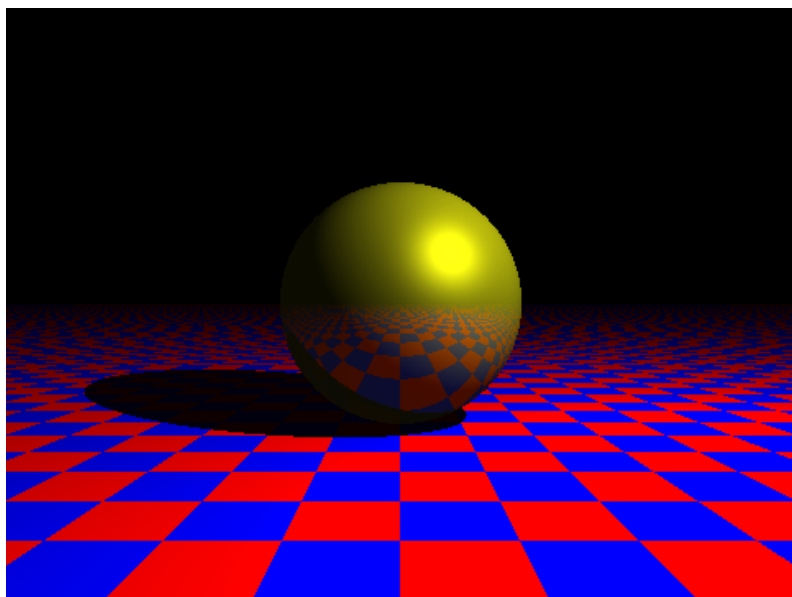
is continuous.

**Definition** A smooth surface in  $\mathbb{R}^3$  is a subset  $S \in \mathbb{R}^3$  such that each point has a neighborhood  $U \subset S$  and a map  $r : V \rightarrow \mathbb{R}^3$  from an open set  $V \subset \mathbb{R}^2$  such that

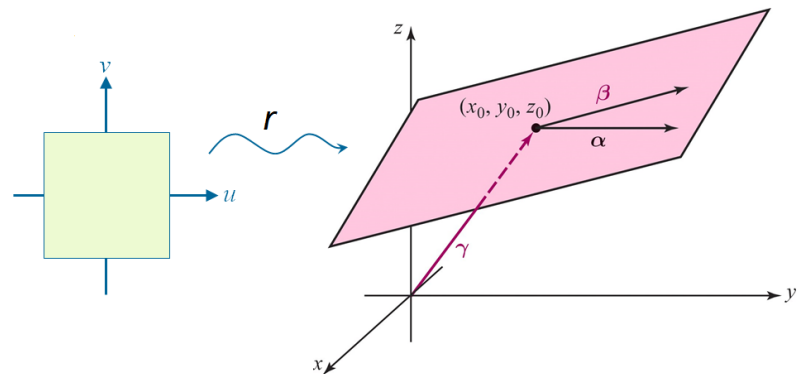
1.  $r : V \rightarrow U$  is a homeomorphism
2.  $r(u, v) = (x(u, v), y(u, v), z(u, v))$  has derivatives of all orders
3. at each point  $r_u = \frac{\partial r}{\partial u}$ , and  $r_v = \frac{\partial r}{\partial v}$  are linearly independent.



**Example** A sphere  $r(u, v) = (a \sin u \sin v, a \cos u \sin v, a \cos v)$



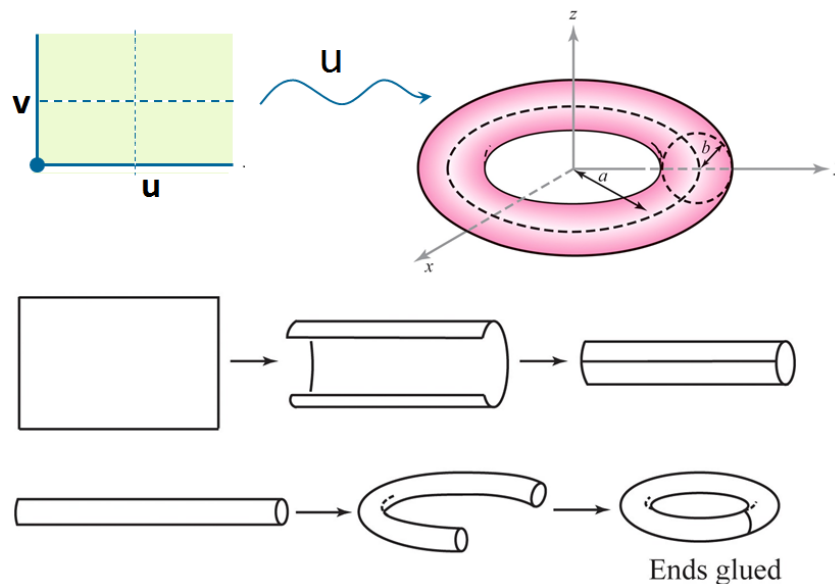
**Example** [Parametric Equation of the Plane]

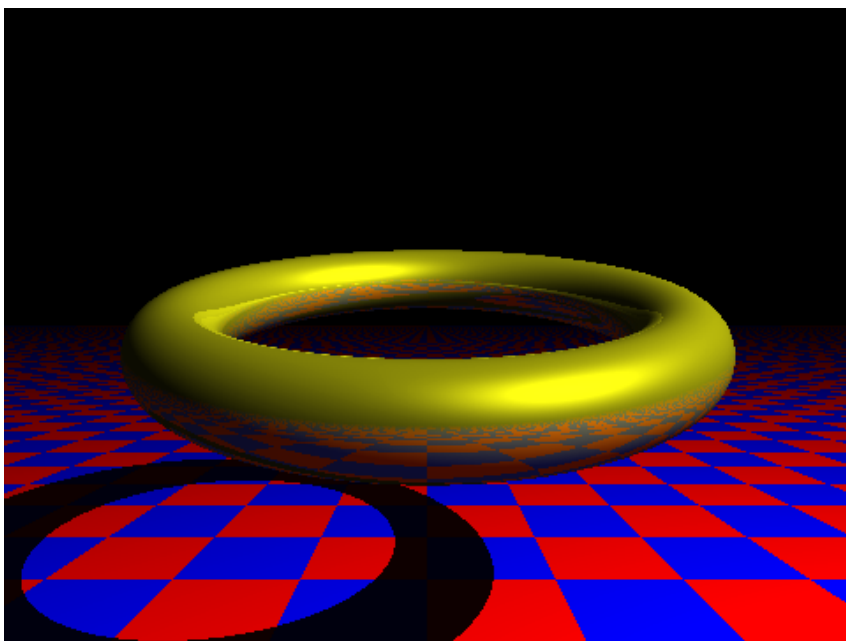


Parametric Equation of the Plane:  $r(u, v) = \gamma + u\alpha + v\beta$ .

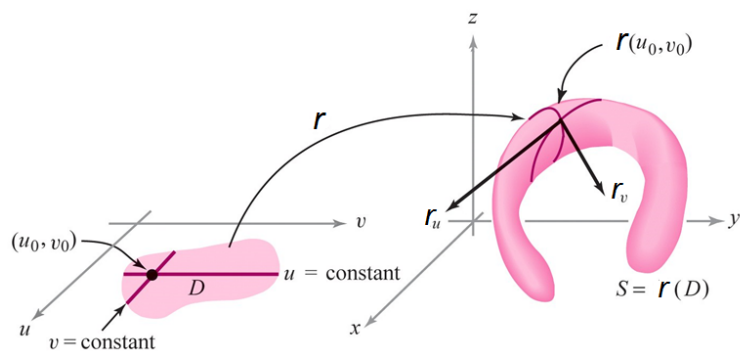
**Example** [Parametric Equation of Torus]

$$r(u, v) = (a + b \cos u) \left( (\cos v)\mathbf{i} + (\sin v)\mathbf{j} \right) + b \sin u \mathbf{k}$$

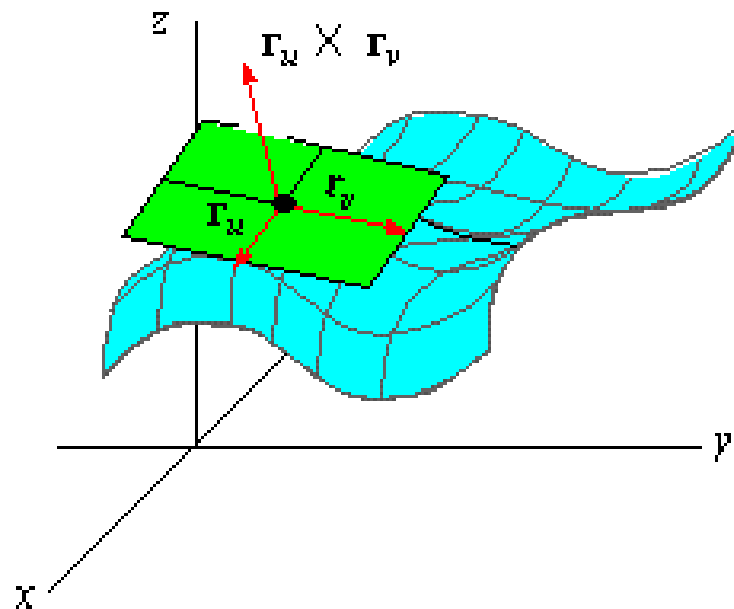




Example [Tangent Vectors to Parametrized Surfaces]



**Definition** The tangent plane (or tangent space) of a surface at the point  $a$  is the vector space spanned by  $r_u(a)$ ,  $r_v(a)$ .



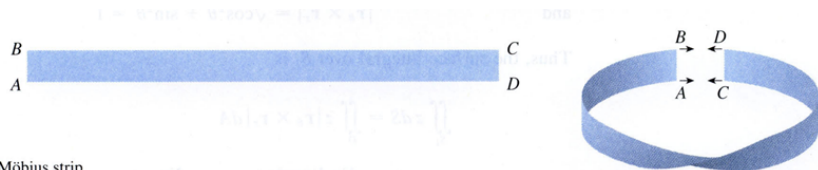
**Definition** The vectors

$$n = \pm \frac{r_u \times r_v}{|r_u \times r_v|}$$

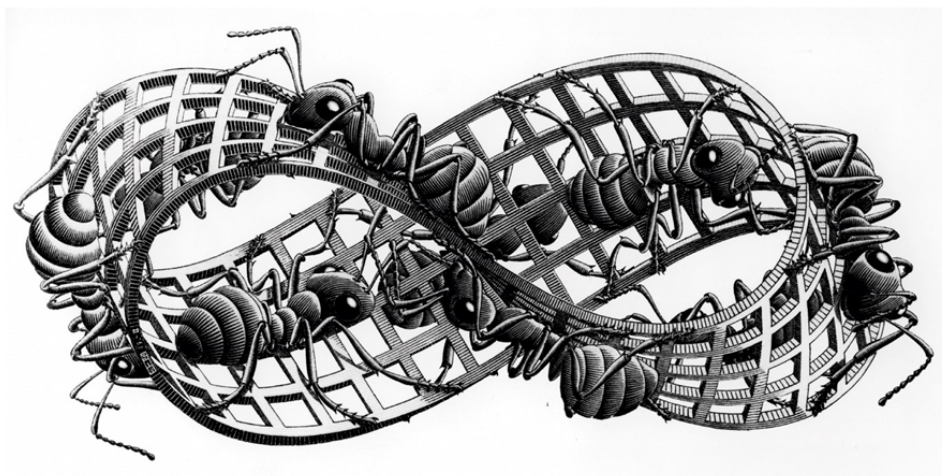
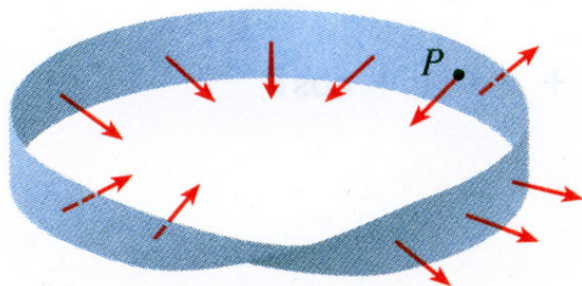
are the two unit normals (inward and outward) to the surface at  $(u, v)$ .

**Definition** A parametric surface is orientable if  $n(u, v)$  varies **continuously** across the surface and **defines only one surface normal at each point on the surface**.

**Note** Not all surfaces can be oriented. For example, a Möbius strip, which can be formed by twisting a strip of paper one half turn and pasting the two ends together, cannot be oriented).



Constructing a Möbius strip



**Definition** [Monge patch] A *Monge patch* is a special case of a surface in which the surface is of the form  $z = f(x, y)$  for  $((x, y) \in \mathcal{U})$ . The surface can be parameterized,

$$\mathbf{r}(u, v) = (u, v, f(u, v))$$

**Note** A Monge patch is essentially the graph of a function of the form  $z = f(x, y)$ .  $\mathcal{U}$  is the projection of the surface onto the  $xy$  plane.

To show that a Monge patch is indeed a surface, we should ensure that the condition of regularity is satisfied,

$$\begin{aligned} \mathbf{r}_u &= \left(1, 0, \frac{\partial f}{\partial u}\right) & \mathbf{r}_v &= \left(0, 1, \frac{\partial f}{\partial v}\right) \\ \Rightarrow \mathbf{r}_u \times \mathbf{r}_v &= \left(-\frac{\partial f}{\partial u}, -\frac{\partial f}{\partial v}, 1\right) \neq 0 \end{aligned}$$

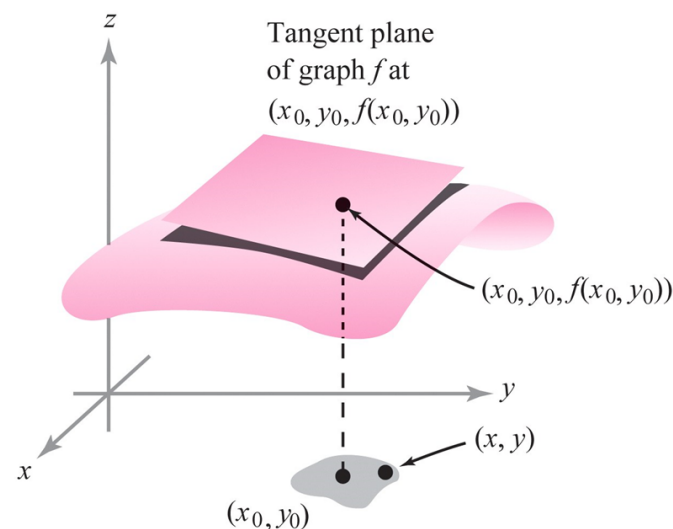
Hence the general Monge patch is a simple surface, as claimed.

**Note** The vectors  $\{\mathbf{r}_u, \mathbf{r}_v, \mathbf{n}\}$  are linearly independent and thus form a basis of  $\mathbb{R}^3$ , although it is *not* an orthonormal basis.

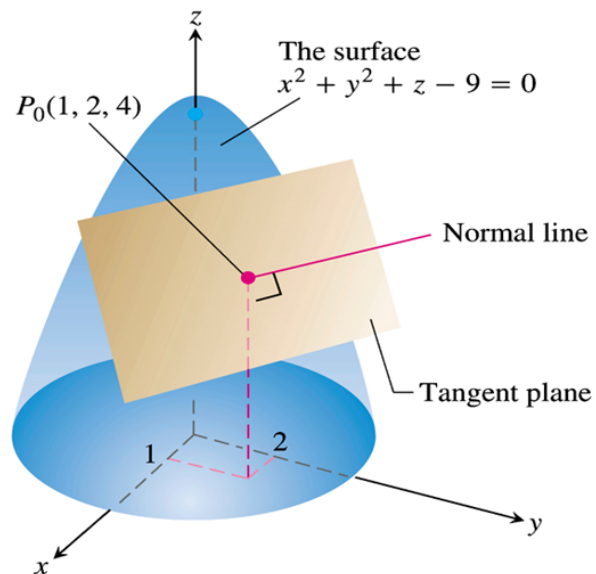
**Definition** What is the tangent plane to the surface of a function

$$z = f(x, y)$$

at  $(x_0, y_0)$  ?



**Question** Find the tangent plane and the normal line to the surface of the function  $z = 9 - x^2 - y^2$  at the point  $P_0 = (1, 2, 4)$ .



## Solution

- $2(x - 1) + 4(y - 2) + 1(z - 4) = 0$
- The normal line to surface at  $P_0$  is the line through  $P_0$  parallel to normal vector.

$$x = 1 + 2t, \quad y = 2 + 4t, \quad z = 4 + t$$

**Question** Find the surface unit normal and the equation of the tangent plane to the cylinder

$$r(u, v) = (3 \cos u, 3 \sin u, v)$$

at  $r(\pi, 2) = (-3, 0, 2)$ . **Solution**

$$n(\pi, 2) = \frac{r_u \times r_v}{|r_u \times r_v|} \Big|_{(\pi, 2)} = (\cos u, \sin u, 0) \Big|_{(\pi, 2)} = (-1, 0, 0)$$

Thus, the equation of the tangent plane is

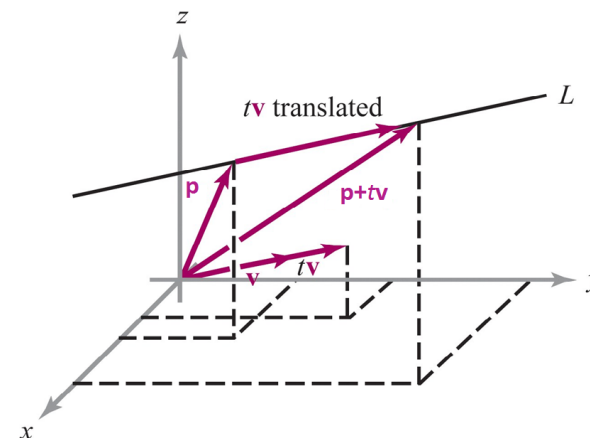
$$-1(x + 3) + 0(y - 0) + 0(z - 0) = 0 \implies x = -3$$

**Definition** [Gradient] If  $f : \mathcal{U} \subset \mathbb{R}^3 \rightarrow \mathbb{R}$  is a differentiable function, the gradient of  $f$  at  $(x, y, z)$  is the vector in space given by

$$\nabla f(x, y, z) = \left( \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right).$$

**Definition** [Directional Derivatives] If  $f : \mathcal{U} \subset \mathbb{R}^3 \rightarrow \mathbb{R}$ , the directional derivative of  $f$  at  $p = x_0, y_0, z_0$  along the vector  $\mathbf{v}$  is given by

$$D_{\mathbf{v}} f = \frac{d}{dt} f(p + t\mathbf{v}) \Big|_{t=0} = \lim_{t \rightarrow 0} \frac{f(p + t\mathbf{v}) - f(p)}{t}.$$



**Theorem** If  $f : \mathbb{R}^3 \rightarrow \mathbb{R}$  is differentiable, then all directional derivatives exist. The directional derivative of  $f$  at  $p = (x_0, y_0, z_0)$  in the direction  $\mathbf{v}$  is given by

$$D_{\mathbf{v}} f = \nabla f(x, y, z) \cdot \mathbf{v}$$

## Surfaces by level sets

**Notation** Suppose  $f : \mathbb{R}^3 \rightarrow \mathbb{R}$  is a smooth function (differentiable)  $f = f(x, y, z)$ . A *level set* of a function  $f$  is a set,

$$M_c = \{(x, y, z) | f(x, y, z) = c\}$$

**Theorem** Suppose  $\nabla f \neq 0$  everywhere on  $M_c$ . Then  $M_c$  is a surface.

**Theorem** The gradient  $\nabla f$  is normal to the surface  $M_c$  at each point on the surface.

**Question** Find the equation of the tangent plane to the circular cone

$$x^2 + y^2 = z^2$$

at the point  $(0.6, 0.8, 1)$ .

**Solution** Since the equation of the surface can be written  $f(x, y, z) = x^2 + y^2 - z^2 = 0$ . The gradient of  $f$  is  $\nabla f(x, y, z) = (2x, 2y, -2z)$ . At the point  $(0.6, 0.8, 1)$ , the vector  $\nabla f(0.6, 0.8, 1) = (1.2, 1.6, 2)$  is normal to the surface. Therefore the equation of the tangent plane is

$$1.2(x - 0.6) + 1.6(y - 0.8) + 2(z - 1) = 0 \implies \boxed{z = 0.6x + 0.8y}$$

### First Fundamental Theorem

**Definition** A smooth curve **lying in the surface** is a map

$$t \rightarrow (u(t), v(t))$$

with derivatives of all orders such that

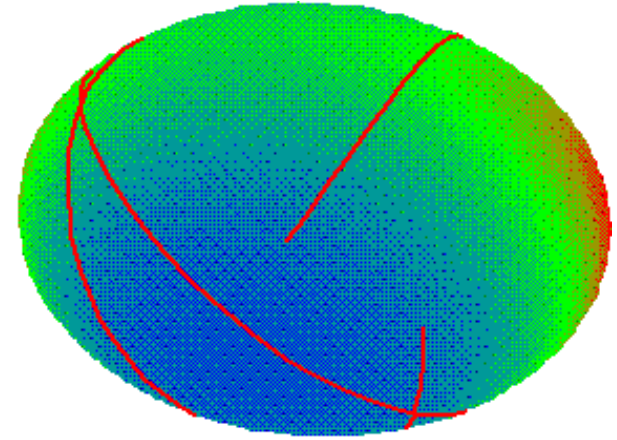
$$\gamma(t) = r(u(t), v(t))$$

is a parametrized curve in  $\mathbb{R}^3$

**Note** A parametrized curve means that  $u(t), v(t)$  have derivatives of all orders and

$$\gamma' = r_u u' + r_v v' \neq 0.$$

The definition of a surface implies that  $r_u, r_v$  are **linearly independent**, so this condition is **equivalent to**  $(u', v') \neq 0$ .



The arc length of such a curve from  $t = a$  to  $t = b$  is:

$$\begin{aligned} L[\gamma] &= \int_a^b |\gamma'(t)| dt = \int_a^b \sqrt{\gamma'(t) \cdot \gamma'(t)} dt \\ &= \int_a^b \sqrt{(r_u u' + r_v v') \cdot (r_u u' + r_v v')} dt \\ &= \int_a^b \sqrt{E u'^2 + 2F u' v' + G v'^2} dt \end{aligned}$$

where

$$\boxed{E = r_u \cdot r_u, F = r_u \cdot r_v, G = r_v \cdot r_v}$$

**Definition** The **first fundamental form** of a surface in  $\mathbb{R}^3$  is the expression

$$E du^2 + 2F du dv + G dv^2$$

where

$$\boxed{E = r_u \cdot r_u, F = r_u \cdot r_v, G = r_v \cdot r_v}$$

**Note** The analogue of the first fundamental form on an abstract smooth surface  $\mathcal{M}$  is called a **Riemannian metric**.

**Note** To find the length of a curve  $\gamma = \gamma(u(t), v(t))$  on the surface, we calculate

$$\boxed{\int \sqrt{E \left(\frac{du}{dt}\right)^2 + 2F \frac{du}{dt} + G \left(\frac{dv}{dt}\right)^2} dt}$$